
TS Marketplace: Peninsula Corridor: San Francisco - Gilroy Scenario Mini-Pack 01 Add-On Activation Code [Xforce]



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About This Content

Test your skills across 77 miles of the busy Train Simulator [Peninsula Corridor: San Francisco – Gilroy Route Add-On](#) as you go to work as a Caltrain engineer with Peninsula Corridor: San Francisco - Gilroy Scenario Mini-Pack 01!

Peninsula Corridor: San Francisco - Gilroy Scenario Mini-Pack 01 features five realistic career scenarios based on authentic Caltrain contemporary operations. You'll take the throttle aboard Caltrain's Electro-Motive F40PH-2CAT diesel locomotives and unique Nippon Sharyo galley commuter cab cars to handle push-pull commuter trains over the full distance of Caltrain's 77-mile Peninsula Corridor.

In serving San Francisco and California's vibrant "Silicon Valley," Caltrain has emerged as a vital and dynamic American commuter railroad. Over its length from San Francisco to Gilroy, Caltrain operates more than 90 trains per weekday, calls at 32 stations, and serve more than 17 million riders per year.

Developed by noted scenario author Gary Dolzall and High Iron Simulations, Peninsula Corridor: San Francisco - Gilroy Scenario Mini-Pack 01 will provide you with the challenges of staying on schedule with fast running services (up to 79 mph) while making numerous scheduled commuter station stops!

Union Pacific freight operations for the route are also available and featured in the separately available [Peninsula Corridor: San Francisco - Gilroy Scenario Mini-Pack 02](#)

Climb aboard for contemporary and challenging Caltrain commuter railroading – with Peninsula Corridor: San Francisco - Gilroy Scenario Mini-Pack 01!

Included Scenarios

- Caltrain Train 268, Part 1
- Caltrain Train 268, Part 2
- Caltrain Train 268, Part 3
- Caltrain Train 221
- Caltrain Train 194

Please Note: [Peninsula Corridor: San Francisco – Gilroy Route Add-On](#) is required, as a separate purchase, in order to play the scenarios featured in this add-on.

Title: TS Marketplace: Peninsula Corridor: San Francisco - Gilroy Scenario Mini-Pack 01 Add-On

Genre: Simulation

Developer:

High Iron Simulations

Publisher:

Dovetail Games

Franchise:

Train Simulator

Release Date: 27 Jul, 2018

b4d347fde0

English

Free Ports, Free Ports

Gloria Barbara

Gloria Barbara

status: capital
 Name of the government, where the leader resides.

+74 48 950
 9190 1180 120/131

46 combat (-11)
 35 supply (+3)
 -11860 total combat (-21)

Employment
 idle: 284/289
 employed: 286/286

Growth
 +1.2
 99%

Growth

Effects: determines the evolution of your population.
 Growth represents the current demographic evolution of your population in this territory.
 Growth is greatly dependent on the "breeding will" of the people which determines how many couples will have children within the next generation.

generation length: 23.9 hours

Porcos variation	+2
Sows variation	-6
Piglets variation	+5
Oldpigs variation	-1

next generation prediction: +0

Growth +1.2

Estimated for the next generation ...

- +290 male piglets reaching adulthood
- 166 sickness
- 40 murders
- 95 aging porcos becoming oldpigs
- +0 aging in formations: 120 porcos in supported units (free support for 131)

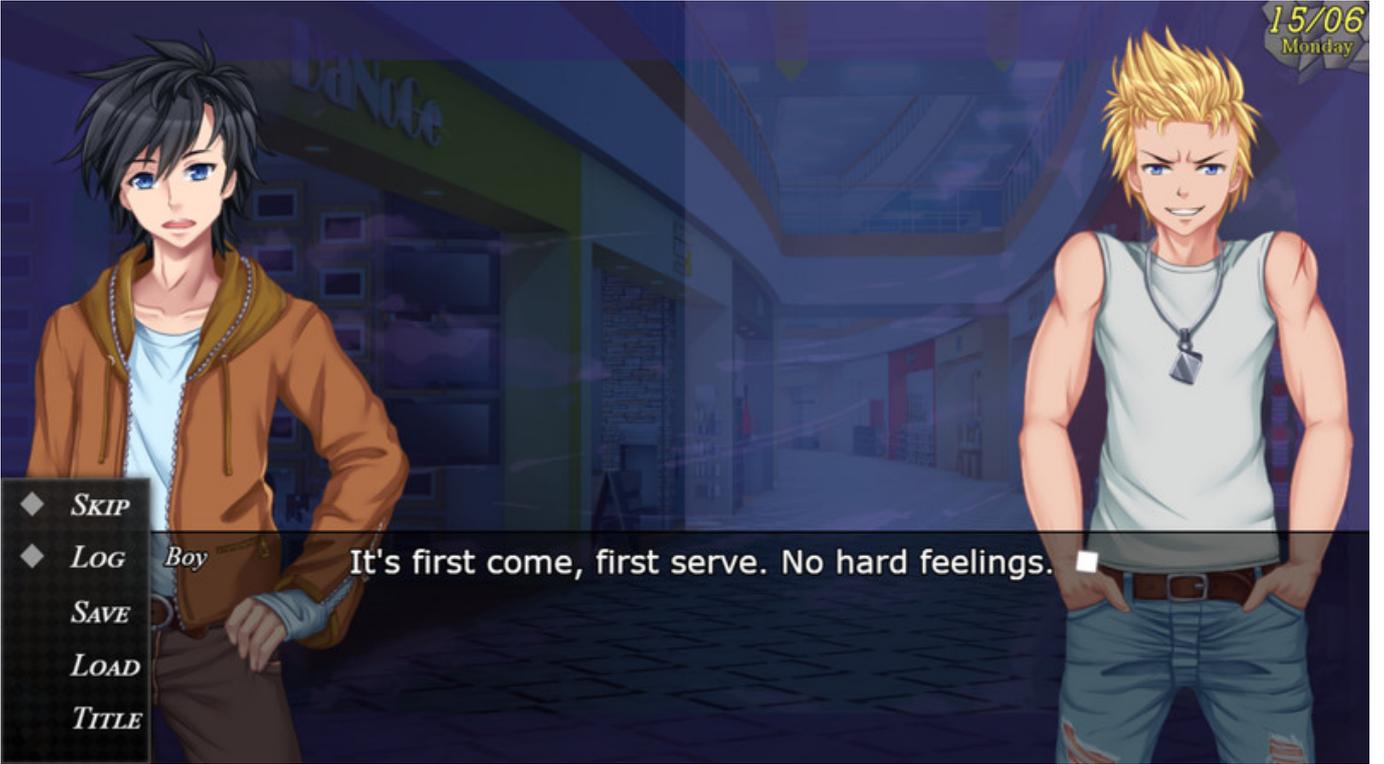
+ 2 Actives + 0.5

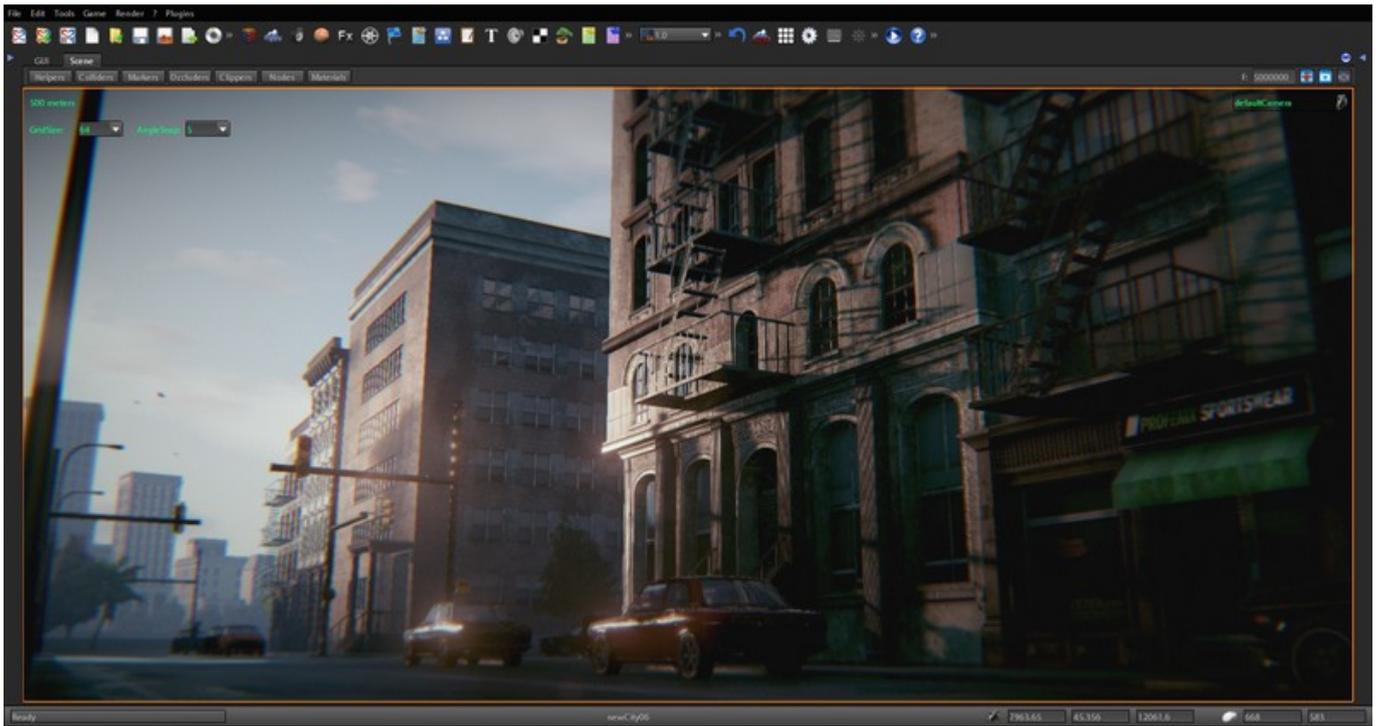
breeding rate
The predicted percentage of sows that will have piglets during the next generation.

- +100% basic breeding rate
- 22% intelligence influence
- 24% total population effect
- 56% piglets per sow influence
- +0% small city boost
- 0.6% missing vital needs influence

fertility: 8
64% +1531

15/06
Monday





Absolutely amazing route! 85 miles of splendid detail and scenery along with plenty of depots/yards and stations (creating lots of potential for making scenarios!) and it runs surprisingly well. As for the trains, I like how they included a wide variety but I do admit that the HST should have been updated more (e.g having MTU sounds) but the other trains such as the 70 and the 175 are really fun to drive and can prove a real challenge in certain scenarios. I would highly recommend this to fans of extensive routes with plenty of potential such as myself. Hope this review helps :). A fun little puzzle game that encourages experimentation and making your own solution instead of figuring out the specific solution devised by the devs like in most puzzle games. If you are unsure, there is a browser-based demo at <http://www.cipherprime.com/games/auditorium/> so you can try it for yourself.

[8/10 Would buy again. This game doesn't work very well! I get blinking graphics \(with my NVidia card\). I haven't been able to resolve it... and this is really a game breaker!!!. Absolutely brilliant! It is very entertaining. A 2D crazy golf course with Worms classic physic game. Kill bystanders with a golf ball to the end, careful to sheep they don't eat it or smack them 3 times to explode the ball away. It is a lot fun.. awesome physics game really fun to blow stuff up. i love it. :D i would buy it if you dont have it. its a awesome game its worth your 10 bucks :D](#)

hmm, this game is good. Make sure the straps are tight.. It's a rather simplistic walking sim but it does have a fantastic soundtrack and a good story although the story gets a little convulated near the end. Overall though it is still a worthwhile way to spend an hour and a half. It didn't crash on me once, ran at 144FPS the whole time and was enjoyable. It's worth the current asking price of \$5.64 CAD. If you like walking sims and cyberpunk themed games I would recommend you give it a go.. just love the simplicity of the game ... simple time attack , controls were simple to pick up on control and my file from when i had it on mobile over two years ago still existed so i got all my old tracks back but this time can play with a proper control rather than on a touch screen control on a small screen ... very happy with my purchase. Hey! You can hear another lines from GLaDOS just for 4.99\$!. OH MY GOD I HATE THIS GAME! Now that I have that out of the way. I've never been more off to have to play a bonus chapter then this game. OK. Pros. Hackney B movie storyline. It makes sense considering the plot. Puzzles. Lots of Puzzles. Puzzles you won't find in another HOG game. Fiendishly difficult puzzles.

The cons. Glitches. Lots of emm. You clicked on that section and it closed out. If you come back you might be able to click on it again. There will be nothing there of course. You'll just waste your time thinking you missed something. The clicking on the thing basic gameplay of any of these types of games is a little wonky. So be prepared for that. Crap map. Only shows the basic areas. NOT the parts of them. Not a huge hassel but a bit annoying. Lastly. THE PUZZLES. Some of them are really good and make sense. SOME. Others? Well I hope you like randomly clicking on things with other things cause that's what your doing for half this game. Need to get rid of a wall? Welp I better use my Pirana on a stick to get rid of it. I couldn't make that up if I tried. It would almost be a good game if it wern't for the glitches and puzzles. Also it's not really a HOG. It more puzzles then HOG honestly. I honestly wish this was better but it's not. DO NOT BUY. If you get it for free or in a bundle, fine. But don't get this game for itself. It's not worth it.

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